

PLAYER GUIDE // DEDICATED MOD BUTTON

RAPID FIRE + BUTTON COMMAND GUIDE

Use the dedicated MOD button or documented D-pad access commands to control the installed rapid-fire system.

• HARDWARE SIGNAL VERIFIED



CONFIRM YOUR CONTROLLER

01

This guide is for a PS5 controller with the dedicated MOD button installed.

02

D-pad Left or D-pad Up act as access controls unless the setup is changed in AFM.

03

Rear Reflex controls are not included in this hardware version.

QUICK START // BUTTON MAP



MOD

RAPID FIRE



LEFT

+



R2

RAPID FIRE



LEFT

+



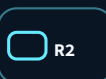
SQUARE

BURST



UP

+



R2

MIMIC



CORE COMMANDS // FIRE CONTROL

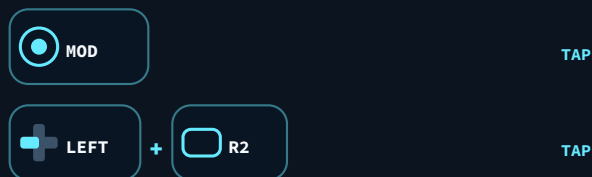
Rapid fire, burst, and Mimic

The dedicated MOD button is the fastest rapid-fire control. D-pad commands remain available for full feature access.

01 // RAPID FIRE

Three documented activation paths

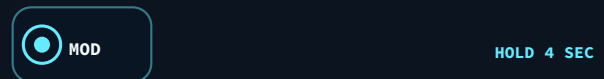
Double-tap D-pad Left, tap D-pad Left + R2, or tap the dedicated MOD button.



02 // NEXT PRESET

Advance the stored speed

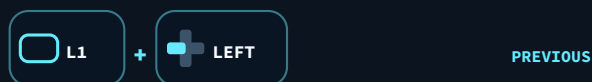
Hold D-pad Left or the MOD button for 4 seconds. Count flashes to identify the preset.



03 // PREVIOUS PRESET

Move backward one speed

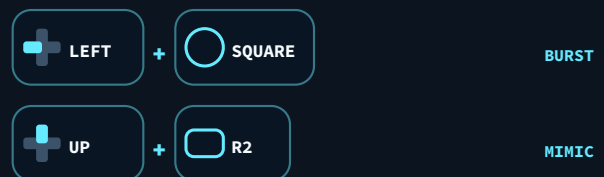
Hold L1 and D-pad Left to select the previous stored speed.



04 // BURST / MIMIC / AKIMBO

Choose the alternate fire behavior

Burst uses D-pad Left + Square. Mimic uses D-pad Up + R2. Akimbo uses D-pad Left + L2 for supported dual-wield layouts.



GAMEPLAY COMMANDS // MOVEMENT

Drop, jump, run, and spotting

Use only the command that matches the current in-game control layout.*

05 // DROP SHOT

Standard or tactical crouch

Use Circle for a standard layout or R3 when crouch is assigned to the right stick.



STANDARD



TACTICAL

06 // JUMP

Repeat the X input

Enable the documented jump behavior for supported games and layouts.



TOGGLE

07 // AUTO RUN

Sustain the L3 movement input

Behavior depends on the game's sprint and movement settings.



TOGGLE

08 // SNIPER / SPOT

Two support commands

Sniper Breath uses D-pad Left + L3. Auto Spotting uses D-pad Left + R1.



SNIPER



SPOT

ADVANCED COMMAND // QUICK SCOPE

Quick Scope and timing editor

Edit the delay only after confirming L2 is Aim and R2 is Fire in the current game layout.

09 // QUICK SCOPE

Enable the stored timing

Toggle Quick Scope with D-pad Left + Triangle.



TOGGLE

10 // OPEN EDITOR

Enter the timing workflow

Press D-pad Up + D-pad Left + Triangle. Use L2 to test, Up for earlier, Down for later, and Right to toggle rapid fire.

- Hold D-pad Left + L2 to record.
• Stop by releasing L2 or pressing R2.

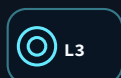


EDIT

11 // SAVE AND EXIT

Store the current timing

Press L3 after testing the updated Quick Scope delay.



SAVE / EXIT

UTILITY COMMANDS // RELOAD

Fast Reload and master feature-off command

These commands are layout-sensitive. Verify the active game controls before use.

12 // FAST RELOAD

Repeat the Square reload input

Toggle the documented Fast Reload behavior with D-pad Up + Square.



TOGGLE

13 // ALL FEATURES OFF

Stop active mod functions

Press L3 + R3, then press D-pad Up or D-pad Left to clear the active feature state.



THEN UP / LEFT

SYSTEM COMMAND // PROGRAMMING

Tune speed and burst length

Enter programming while the rapid-fire mode you want to edit is selected.

14 // ENTER PROGRAMMING

Hold all four shoulder controls

Hold R1 + R2 + L1 + L2 until the controller confirms programming mode.



HOLD

15 // TUNE VALUES

Change one step per press

D-pad Up increases speed; Down decreases speed. Left shortens the burst; Right lengthens it.



FASTER



LONGER BURST

16 // READ VALUES

Use flash-count feedback

Triangle reads the speed setting. X reads the burst setting.



READ SPEED



READ BURST

17 // RESET / EXIT

Reset only the selected mode

Hold Square + Circle for 7 seconds to reset the current mode. Press L3 to save and exit.



HOLD 7 SEC



SAVE / EXIT



PULSE LIBRARY // PRESETS

Ten stored rapid-fire speeds

Hold D-pad Left or the dedicated MOD button for 4 seconds to move to the next preset.

SETTING	CONTROLLER PULSE RATE
1	7.7 SPS
2	9.3 SPS
3	13.8 SPS
4	16.67 SPS
5	20 SPS

SETTING	CONTROLLER PULSE RATE
6	16 SPS
7	12 SPS
8	10 SPS
9	7 SPS
10	5 SPS

COMPATIBILITY NOTE

A game's own fire-rate cap can limit results even when the controller is set faster.



PULSE LIBRARY // PROGRAMMABLE

Fifty programming values

Use the programming controls to step through the documented signal rates.

SETTING CONTROLLER PULSE RATE

01	50 SPS
02	45 SPS
03	40 SPS
04	36 SPS
05	33.33 SPS
06	30 SPS
07	28 SPS
08	26.67 SPS
09	25 SPS
10	23 SPS
11	22 SPS
12	21 SPS
13	20 SPS
14	19 SPS
15	18.2 SPS
16	17.4 SPS
17	16.67 SPS
18	16 SPS
19	15.4 SPS
20	14.8 SPS
21	14.3 SPS
22	13.8 SPS
23	13.33 SPS
24	12.9 SPS
25	12.5 SPS

SETTING CONTROLLER PULSE RATE

26	12 SPS
27	11.75 SPS
28	11.5 SPS
29	11.1 SPS
30	10.8 SPS
31	10.5 SPS
32	10.25 SPS
33	10 SPS
34	9.75 SPS
35	9.5 SPS
36	9.3 SPS
37	9 SPS
38	8.7 SPS
39	8.5 SPS
40	8.33 SPS
41	8 SPS
42	7.7 SPS
43	7.5 SPS
44	7.3 SPS
45	7 SPS
46	6.67 SPS
47	6 SPS
48	5.5 SPS
49	5 SPS
50	4 SPS

SPS

SPS means signals per second. Actual in-game output depends on game, weapon, and update state.



AFM // FEATURE MATRIX

Assign and manage the installed functions

Hold X + Triangle + Circle + Square for 8 seconds to enter AFM. Press L3 to save and exit.

JUMP

X

Toggle the jump function

DROP

Circle

Toggle the standard-layout drop function

FAST RELOAD

Square

Toggle Fast Reload

AKIMBO

L1

Toggle Akimbo

RAPID FIRE

R2

Toggle Rapid Fire

QUICK SCOPE

L2

Toggle Quick Scope

COMPETITION

Up + X

Competition profile

SPOTTING

Up + Circle

Auto Spotting

BURST

Up + Square

Three-round burst

SNIPER

Up + L1

Sniper Breath

MIMIC

Up + R2

Mimic fire

AUTO RUN

Up + L2

Auto Run



AFM // SYSTEM SETTINGS

Access source, layout, LED, and reset

Enter AFM before changing these settings. Save and exit with L3.

TRIGGER LAYOUT

Press R1 in AFM to change the documented trigger-layout setting. Confirm the in-game layout after making the change.

ACCESS AND LED

D-pad Right changes the documented LED mode. D-pad Left selects the access source. R3 swaps the Left access control to Right; D-pad Down + R3 swaps Up to Down.

DOUBLE-TAP LOCK

D-pad Up + Triangle disables the documented double-Left rapid-fire shortcut. Dedicated MOD-button access remains specific to this hardware version.

MASTER RESET

Turn the controller off. Hold X + Triangle + Circle + Square while powering it on to restore the documented mod settings.

NEED A HAND?

Send us your order number and controller version.

[SILENTMODZ.COM/CUSTOMER-HELP](https://silentmodz.com/customer-help)